Less Talk, More Action
BOOST Conference,
Chris Ortiz

At High 5 Adventure we are constantly trying to be innovative. Utilizing multi-media, creating new props, modifying and improving upon activity ideas. Here is a list of some of what we did.

Ubuntu Cards and Monkey See Monkey Do

You will be getting some promo stuff about both these items soon via email.

Ubuntu Cards
All the activities we did can either be found on the included instruction sheet that comes with the cards or on the Ubuntu web page. We will list any activities that are submitted to us or that we create. If you come up with any new ways to use Ubuntu Cards… Send them along and we will post it for the community.

Visit www.ubuntucards.com or www.high5adventure.org/ubuntucards
Email games to : ubuntucards@high5adventure.org

Monkey See Monkey Do
This is the video we had for sale at out booth in the vendor hall. We played both versions of the game in the workshop. We have it for sale at our website.

http://high5adventure.org/store/games-props/dvd/

Multi Media Variations

Music Mingle… In this activity we used music to find partners and did a dance based on the music. This is a variation of the activity High 5 Mingle written below. You can look at that to see how to facilitate that without the music.

We created the music track for this by importing 4 different types of music into Garage Band on my Mac computer. I then just cut it up and intermixed the tracks and added some effects. I am sure there are similar programs in the PC world but I use a MacBook. It could also just be done with an music player and 4 tracks preselected that you switch back and forth between.

High 5 Mingle - Have everyone get a partner to be their High 5 partner.
Make sure everyone has a partner. You can play or not depending. Tell everyone to remember who his or her partners are. Next find a new partner to be your Top Gun Handshake partner. Have the group go back to earlier partners in between new partners to review.

- I have run this one 3 ways
  - Just do partners and have a large group move around as quickly as possible and meet a lot of folks.
  - Each time they get a new partner, they spend some time discussing a topic with them to really get to know the partner.
    - Top Gun Partner = Favorite movie
    - High 5 partner = Personal Object story
• Baked Potato/French Fry Partner = Favorite meal
• Ankle shake partner = biggest adventure you have been on.
• This is a slower version but gets the group interacting.
  I also have revisited the partners at the end of the day to do a little processing and
  changed the questions to reflection questions based on the day.
  - I have also had the partner pairs do quick paired activities

- Partner activities
  - One Handed Shoe Tie – Partners tie shoe with one hand each
  - Snoopy and The Red Baron – Stand arm length apart, Red Baron tries to tag
    Snoopy's hand with moving feet
  - Tiny Teachings – teach your partner some simple trick or skill
  - Wiggle Waggle – Palm together finger bent, twist hands trick

Dance Dance Evolution - This is a variation on the activity called evolution. Players mingle about playing
Rock Paper Scissors against one another. If you win you get to “evolve” into the next stage of the game.
In the traditional sense, this was a game where players started as eggs and got down low and wobbled
around then evolved into chickens… then Monsters… then Ultimate beings. We replaced those with
dance steps and played the great tune “Beat it” by Michael Jackson. I had a graphic playing that we
made but that was more for fun than necessary. Don’t forget (like I did) that you can keep the game
going by having the loser of the Rock Paper Scissors match “de-evolve.” back down so players are
constantly moving up and down the dance moves.

Grouplets – I used a premade video but this could easily be a PowerPoint or Keynote presentation set
to music if you are savy with those programs. You can introduce all sorts of different math equations or
keep it to simple numbers based on your group. With out the media this game is typically played by
shouting out a number and the group has to quickly get into groups of that size… keep shouting out
new numbers… good way to randomly get people into groups… stop when you have what you want.

iUbuntu Relay - We did a large group relay near the end with the Ubuntu cards. We don’t currently have
the video of the Ubuntu cards available yet but it is coming so keep an eye out. In the mean time you
can play the same activity by placing a pile of cards in front of each group. When they get to the front
of the line, they find the match with the card on tope of the pile and then race to the back of the line.
Every few people just walk through and change the top card on the pile for each team… works very
similarly.

Large group with out Media

We did a few things as a large group just to mix things up a bit. Here are 2 I did and one we
didn’t get to but thought you might like

Group Juggle on the Move - A fun large group variation on group juggle. Have groups of 8-10 people
set a pattern with a distinguishable tossable object (fleece ball, stuffed animal). Once this pattern is set,
have the groups repeat the pattern through one time and on the second time through, group members
peel away from the group an intermingle. They continue passing the object in the pattern in this
chaotic format on more time through before returning back to their home area and finishing off with
one more run through the pattern. CELEBRATE!
**Name Mosh** – Set a pattern with names... Practice that pattern to make sure you have it down. Then set a pattern with a fleece ball... Practice that pattern also. Then try both patterns at the same time. If it is working set another pattern with switches (people switching places)...try all three, if you dare.

**Whaa** – Person A starts with their arms up and drops them in the direction of someone else (Person B) while yelling ‘Whaa!’ . Person B puts up their arms and says ‘whaa!’ . The people on either side of Person B “chop” toward Person B and say ‘whaa!’ … the Person B now drops their arms down toward someone else (Person C)… saying… you guessed it ‘WHAA!’.

For More information on High 5 Adventure and a list of professional trainings we offer please visit us at www.high5adventure.org or call us at 877.356.4445

High 5 Blog: www.high5adventure.org/community-blog